

Himalaya International School
Syllabus (2025-2026)
Subject-Computer
Class-III

<u>April</u>	Ch-1- Know your computer Practical- MS Window 10 <ul style="list-style-type: none"> - Know about components - Icons - Task Bar Subject Enrichment-Collect and paste pictures of input and output devices
<u>May</u>	Ch-2: Learn to use MS Windows10 Practical: Changing desktop background <ul style="list-style-type: none"> - Screen saver method - Paint Subject Enrichment- Paste picture of taskbar and label its components
<u>July</u>	Ch-3: Paint 3D Practical: Drawing 2D shapes <ul style="list-style-type: none"> -Drawing 3D shapes - Changing color and adding stickers in paint 3D Subject enrichment: Paste the picture of components of paint 3D window
<u>August</u>	Ch-4: Editing test in MS Word 2016 Practical: MS Word 2016 <ul style="list-style-type: none"> - Copying and pasting the text - Spelling and grammar - Using thesaurus Subject Enrichment: Write different keyboard shortcuts used in word.
<u>September</u>	Ch-5: Formatting in MS Word 2016 Practical: MS Word 2016 <ul style="list-style-type: none"> - Applying bold, underline and italic - Changing font size and color

	<ul style="list-style-type: none"> - Using bullets and numbers Subject Enrichment – Project report on Importance of formatting in word.
<u>Mid-Term</u>	Ch-2: Learn to use MS Windows10 Ch-3: Paint 3D Ch-4: Editing test in MS Word 2016
<u>October</u>	Ch-6: Coding with Scratch Practical- Game creation in scratch Subject Enrichment- Paste pictures of different coloured block in scratch.
<u>November</u>	Ch-7 working on the internet (half) Practical - game creation in scratch Subject enrichment - write and paste pictures of uses of internet in our daily life
<u>Post-Mid Term</u>	Ch-5: Formatting in MS Word 2016 Ch-6: Coding with scratch
<u>December</u>	Working on the internet (rest of the chapter) Practical - game creation in scratch
<u>January</u>	Ch-8 AI and it's applications(half) Practical - Game creation in scratch Subject enrichment - write and paste pictures of different applications of artificial intelligence
<u>February</u>	Ch-8 AI and it's applications (rest of chapter) Practical - Game creation in scratch
<u>Annual</u>	Ch-6: Coding with scratch Ch-7: Working of Internet Ch-8: AI and its applications